SECTION 01 8419

INTERIOR FINISHES PERFORMANCE REQUIREMENTS

PART 1 GENERAL

1.1 SUMMARY

- A. Section includes performance requirements for interior finishes.
- B. Plans And Specifications: The Contract Drawings are an indication of the Design Intent and the Specifications provide the criteria and performance requirements of the Work. The requirements shown by the details are intended to establish basic dimensions of the modules, and the sight lines, jointing and profiles of same. Within these parameters, the Contractor, working closely with the Architect, is responsible for the design of all alignments of adjacent finishes, including whatever modifications, additions, or on-site cutting may be required to meet the specified requirements and maintain the visual design concept.

1.2 CONTRACTOR'S RESPONSIBILITIES

- A. General:
 - 1. The Contractor shall be responsible for the coordination of the multiple related trades associated with the interior finishes. Deficiencies and deviations adversely affecting the design intent shall be brought to the attention of the Architect promptly so that corrections to the related Work can be made with minimal interruption.
 - 2. The design intent is to provide Work based on details indicated on Drawings to satisfy all performance criteria specified in other Sections. Minor dimensional changes and detailing adjustments may be made in the proposed design in the interest of fabrication and erection methods or ability to satisfy the design and performance requirements provided the general design and performance intent are maintained and all such changes are approved by the Architect.
- B. Changes:
 - 1. Contractor shall document changes to the Contract Documents and related Sections in writing for review by the Architect.
 - 2. In the event of a dispute regarding the design and design intent, the Architect's decision will govern.

1.3 SUBMITTALS

- A. Shop Drawings: Show pieces, dimensions, methods of assembly, fasteners, tolerances, finishes, final appearance, anchoring requirements, installation methodology, and coordination with other Work.
 - 1. Where required, shop drawings shall be signed and sealed by a structural engineer licensed in the State of Utah, retained by the Contractor.
 - 2. Show details full size.
 - 3. Show patterns for each material.
 - 4. Show joints and penetrations.
 - 5. Show all fasteners, if exposed.
 - 6. Show adjacent construction and detailing.
 - 7. Show locations and sizes of furring and blocking, including concealed blocking.

1.4 QUALITY ASSURANCE

- A. Refer to Section 01 4339.
- B. Source Quality Control:
 - 1. The Owner and Architect reserve the right to visit the fabricating facilities, and the testing facility at any time when work of this Section is in progress.
 - 2. Shop and field materials and workmanship shall be subject to inspection of the Architect and their representatives at all times. Such inspections will not relieve the Contractor from obligations to provide materials conforming to all requirements of the Contract Documents.
 - 3. Fabricators shall be required to coordinate with, and make facilities available to Owner's independent inspector.

1.5 COORDINATION

- A. Coordinate sizes and locations of framing, blocking, furring, reinforcements, and other related units of Work specified in other Sections to ensure that interior finishes can be supported and installed as indicated.
- B. Coordinate layout and installation of ceiling finish systems with other construction that penetrates ceilings or is supported by them, including light fixtures, HVAC equipment, fire-suppression system, and partition assemblies.

1.6 ACCEPTANCE PROCEDURES

- A. Acceptance of layouts, intersections of differing materials, module sizes and alignments, exposed finishes, colors, textures, and all other materials and assemblies that constitute interior finishes are at the sole discretion of the Architect.
- B. If it is found that any interior finish has been installed in a manner other than that accepted by the Architect, then the Contractor shall be responsible for the costs associated with changes necessary to meet the requirements of the Architect, with no limit on the number of iterations required.

PART 2 PRODUCTS [NOT USED]

PART 3 EXECUTION [NOT USED]

END OF SECTION